

# KARLO ANTUNES

Gainesville, FL | karloantunes19@gmail.com | www.karrtunes.studio

## PROFILE

Production & Development Specialist with experience in comics, publishing, and licensed IP. Skilled in guiding projects from concept to delivery balancing editorial, workflow, and asset-management. Interested in production roles in 2D/3D animation, comics, games, and visual media. Drawn to offbeat, story-driven worlds.

## EXPERIENCE

**Sequential Artists Workshop**, Gainesville, FL (Hybrid) — Creative Lead, Editorial & Production

MAY 2016 - PRESENT

- Lead editorial and creative production for 20+ publications, managing teams of 10–25 artists and overseeing print/digital design, file packaging, eBook management, and fulfillment.
- Streamlined publishing workflows for efficiency and consistency.
- Manage social media, website maintenance, video editing/archiving, and collaborate on programs engaging hundreds of students.
- Represent SAW at conventions and events, promoting publications, programs, and fostering partnerships.

**Papercutz Graphic Novels**, New York, NY (Remote) — *Freelance Editorial Associate*

NOVEMBER 2021 - AUGUST 2022

- Edited scripts and artwork for Nickelodeon's *The Loud House* and *The Casagrandes*, ensuring alignment with the series' tone.
- Managed licensor relations and all stages of editorial review and approvals between Papercutz, Nickelodeon, and creative teams.
- Coordinated communication among 15–20 writers, artists, colorists, and letterers; supported senior editors in planning storylines and maintaining continuity.

**NBM/Papercutz Graphic Novels**, New York, NY — *Editorial Intern*

AUGUST 2018 - JANUARY 2019

- Edited 12+ YA graphic novels, focusing on script and artwork.
- Supported production and metadata for 20+ titles, including *Monica Adventures*, *The Loud House*, *The Smurfs*, *Dinosaur Explorers*, and *Geronimo Stilton*.
- Provided editorial support on U.S. editions of international IP.

## EDUCATION

**University of Florida** — B.A. English & Cultural Anthropology, 2017

**Sequential Artists Workshop** — Certificate in Comics, 2021

**School of Visual Arts** — Continuing Education, Animation, 2018–2022

## SKILLS

**Creative:** Editing, Story Development, Visual Storytelling, Art Direction, Narrative Design, 2D Animation, Project Coordination, Cross-Functional Collaboration, Creative Problem-Solving

**Technical:** Adobe Creative Suite, Procreate, Rough Animator, Storyboard Pro, Stop-Motion Pro, Google Suite, Microsoft Suite, Asana

**In Progress:** CAD (Fusion 360), Front-End Development (HTML, CSS, JavaScript), UX/UI Principles, Interactive Design (Blender, Godot)

## PROJECTS

### Bird Brained Books

Founded and produced 4 indie art anthologies, coordinating 10–15 contributing artists and writers per volume.

### Tenements, Towers & Trash: An Unconventional Illustrated History of New York City

Visual editing support for Julia Wertz's *Tenements, Towers & Trash*.

## REFERENCES

Contact information available upon request

### Tom Hart

Executive Director,  
Sequential Artists Workshop

### Jeff Whitman

Editor, Nickelodeon Comics

### Jim Salicrup

Editor-in-Chief, Papercutz