

KARLO ANTUNES

Gainesville, FL | karloantunes19@gmail.com | www.karrtunes.studio

PROFILE

Production & Development Editor with experience in comics, publishing, and licensed titles. Skilled at guiding projects from concept to completion, balancing editorial insight, creative direction, brand consistency, and workflow. Drawn to offbeat, story-driven worlds.

EXPERIENCE

Sequential Artists Workshop, Gainesville, FL (Hybrid) — Creative Lead, Publishing & Design

MAY 2016 - PRESENT

- Lead editorial and creative production for 20+ publications, managing teams of 10–25 artists and overseeing print/digital design, file packaging, eBook management, and fulfillment.
- Streamlined publishing workflows for efficiency and consistency.
- Manage social media, website maintenance, video archiving, and collaborate on programs engaging hundreds of students.
- Represent SAW at conventions and events, promoting publications, programs, and fostering partnerships.

Papercutz Graphic Novels, New York, NY (Remote) — *Freelance Editorial Associate*

NOVEMBER 2021 - AUGUST 2022

- Edited scripts and artwork for Nickelodeon's *The Loud House* and *The Casagrandes*, ensuring alignment with the series' tone.
- Managed licensor relations and all stages of editorial review and approvals between Papercutz, Nickelodeon, and creative teams.
- Coordinated communication among 15–20 writers, artists, colorists, and letterers; supported senior editors in planning storylines and maintaining continuity.

NBM/Papercutz Graphic Novels, New York, NY — *Editorial Intern*

AUGUST 2018 - JANUARY 2019

- Edited 12+ YA graphic novels, focusing on script and artwork.
- Supported production and metadata for 20+ titles, including *Monica Adventures*, *The Loud House*, *The Smurfs*, *Dinosaur Explorers*, and *Geronimo Stilton*.
- Provided editorial support on U.S. editions of international IP.

EDUCATION

University of Florida — B.A. English & Cultural Anthropology, 2017

Sequential Artists Workshop — Certificate in Comics, 2021

School of Visual Arts — Continuing Education, Animation, 2018–2022

SKILLS

Creative: Editing, Story Development, Visual Storytelling, Art Direction, Narrative Design, 2D Animation, Project Coordination, Cross-Functional Collaboration, Creative Problem-Solving

Technical: Adobe Creative Suite, Procreate, Rough Animator, Storyboard Pro, Stop-Motion Pro, Google Suite, Microsoft Suite, Asana

In Progress: CAD (Fusion 360), Front-End Development (HTML, CSS, JavaScript), UX/UI Principles, Interactive Design (Blender, Godot)

PROJECTS

Bird Brained Books

Founded and produced 4 indie art anthologies, coordinating 10–15 contributing artists and writers per volume.

Tenements, Towers & Trash: An Unconventional Illustrated History of New York City

Visual editing support for Julia Wertz's *Tenements, Towers & Trash*.

REFERENCES

Contact information available upon request

Tom Hart

Executive Director,
Sequential Artists Workshop

Jeff Whitman

Editor, Nickelodeon Comics

Jim Salicrup

Former Editor-in-Chief, Papercutz