

# KARLO ANTUNES

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## PROFILE

Story-focused managing editor and production lead with a decade in comics and publishing, working across licensed and creator-owned titles. I guide projects from concept to completion, balancing narrative development, creative direction, and workflow. Drawn to offbeat, character-driven worlds.

## EXPERIENCE

### **Sequential Artists Workshop**, Gainesville, FL (Hybrid) — *Managing Editor / Production Lead*

MAY 2016 - PRESENT

- Lead editorial and production for SAW publications, managing 10–25 artists and collaborating with the editorial team to guide projects from development through design, print production, eBooks, digital delivery, and fulfillment.
- Develop and refine publishing schedules to improve efficiency and consistency, maintaining archives, assets, and metadata.
- Oversee digital platforms including social media, website updates, and media archives; support launches and programs that engage hundreds of students annually.
- Represent SAW at conventions, promoting publications, supporting community engagement, and building relationships with creators.

### **Papercutz Graphic Novels**, New York, NY (Remote) — *Freelance Editorial Associate*

NOVEMBER 2021 - AUGUST 2022

- Edited middle grade comics from pitches to final artwork for Nickelodeon's *The Loud House* and *The Casagrandes*, ensuring clarity and alignment with the series' tone.
- Managed licensor relations and all stages of editorial review and approvals between Papercutz and Nickelodeon.
- Coordinated communication among 15–20 writers, artists, colorists, and letterers; supported senior editors in planning storylines and maintaining continuity.

### **NBM/Papercutz Graphic Novels**, New York, NY — *Editorial Intern*

AUGUST 2018 - JANUARY 2019

- Edited 12+ graphic novels, focusing on script and artwork.
- Supported production and metadata for 20+ titles, including *Monica Adventures*, *The Loud House*, *The Smurfs*, *Dinosaur Explorers*, and *Geronimo Stilton*.
- Provided editorial support on U.S. editions of international IP.

## EDUCATION

**University of Florida** — B.A. English & Cultural Anthropology, 2017

**Sequential Artists Workshop** — Certificate in Comics, 2021

**School of Visual Arts** — Continuing Education, Animation, 2018-2022

## SKILLS

**Creative:** Editing, Story Development, Visual Storytelling, Creative Direction, Editorial Leadership, Production Workflows, Project Management, Cross-Functional Collaboration  
**Technical:** Adobe Creative Suite (Photoshop, InDesign, Acrobat), Google Suite, Microsoft Suite, Asana, Procreate, Rough Animator, Storyboard Pro, Stop-Motion Pro,  
**In Progress:** CAD (Fusion 360), Front-End Development (HTML, CSS, JavaScript), UX/UI Principles, Interactive Design (Blender, Godot)

## PROJECTS

### **Bird Brained Books**

Founded and produced 4 indie art anthologies, coordinating 10–15 contributing artists and writers per volume.

### **Tenements, Towers & Trash: An Unconventional Illustrated History of New York City**

Visual editing support for Julia Wertz's *Tenements, Towers & Trash*.

## REFERENCES

Contact information available upon request

### **Tom Hart**

Executive Director,  
Sequential Artists Workshop

### **Jeff Whitman**

Editor, Nickelodeon Comics

### **Jim Salicrup**

Former Editor-in-Chief, Papercutz;  
Former Editor, Marvel Comics